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| Main Menu |
| Id: String = “home-page” |
| StartGame()  goToOptions()  goToLeaderboard() |

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| Game |
| Id: String = “game-page”  Level: int |
| Ball()  Hole()  drawScore()  restartGame()  drawLevel()  nextLevel() |

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| Player |
| Id: String = “Player”  userName: String  MinsPlaying: int  StartTime: Int  endTime: int  levelscore: int  totalScore: int |
| Leaderboard()  Json\_to\_stor()  Stor\_to\_json() |

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| Leaderboard – goToLeaderboard() |
| Id: String = “lead-bn”  userName: String  MinsPlaying: int |
| Menu() |

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| Settings – goToOptions() |
| Id: String = “options-bn”  Info: String |
| Menu() |